

LESSON PLAN 6

Early Years
The Power of Imagination

imagine

Lesson Plan 6.0: Early Years

The Power of Imagination

Lesson Title	The Power of Imagination: Wishing Wands
Lesson Summary	This lesson teaches students the importance of imagination and creativity. Through discussions and hands-on crafting, students will create a wishing wand to empower them to use their imagination and express their creativity, as well as understand the concept of wishes and Make-A-Wish Australia.
Year Level	This lesson is for Early Years: Kinder, Prep & ELC.
Lesson Duration	40-50 minutes
Learning Intention	• Learn about the importance of creativity • Learn about the wishes that Make-A-Wish grants • Learn about how imagination and hope help children develop emotional resilience and optimism. • Practice fine motor skills
Evidence of Learning	By the end of the lesson, students will be able to: • Start to understand why imagination is important • Express what they would wish for • Reflect on their wishing wand
Things you will need	• Make-A-Wish story or video • Video: Quinn's Wish To Fly With a Unicorn Make-A-Wish Australia • Digital device to play the Make-A-Wish video (optional) • Craft materials for the activity (scissors, paint, markers, glitter, crayons) • Cardboard to stick the paper wands to (optional) • Card to print the wands onto (optional) • Reflection worksheets
Teacher Preparation Notes	• Review the Make-A-Wish video Quinn's Wish To Fly With a Unicorn Make-A-Wish Australia • Print off activity templates. • Write the success criteria and learning intention on the board before the lesson begins. • Ensure craft materials are ready and organised for the activity. • Allow students to share their wands, but ensure that sharing is optional to maintain a safe and respectful environment. • Teachers should adapt this lesson to meet the diverse needs of students, including those with varying abilities and those with Special Educational Needs (SEN).

Early Years Lesson Plan 6.0

The Power of Imagination - Scripted

Introduction & Icebreaker (10-12 minutes)

"Good morning/ afternoon! Today we're going to learn about imagination. Have you heard the word imagination before?" (pause for answers)

"Imagination is the special power we all have in our heads to create stories and pictures! Imagination happens when you play in the playground, tell stories and create drawings."

Icebreaker

"Now I want us to use our imagination and answer some questions."

"What if clouds were made of cotton candy? What would they taste like?" (pause for answers)

"What if animals could talk to us? What would they say?" (pause for answers)

"Great answers, everyone!"

Introduction to Make-A-Wish Australia

"Now I want to tell you about Make-A-Wish. Make-A-Wish helps children who are sick and need extra happiness. They give special wishes to make kids smile. Some kids wish for a puppy, or a trip to the beach, or to meet their favourite character. Imagination and joy are a big part of their wishes, and today I'd like to tell you about Quinn's Unicorn Wish! I want you to remember that each wish is led by the child, and it starts with their imagination."

Video (if suitable): [Quinn's Wish To Fly With a Unicorn](#)  | [Make-A-Wish Australia](#)

Story: "Quinn's wish was to fly with a unicorn in the sky. Before her wish, Quinn was told about a magical place called Unicorn Planet by someone special named Queen Rainbow."

"On the day of her wish, Quinn and her family had a helicopter ride, hoping to see a unicorn, as they had been told that a ball of sparkle had left Unicorn Planet and was heading towards Sydney!"



"Whilst in the air, Quinn and her family almost saw a unicorn! Something bright whooshed past them, and the lovely sound of chimes rang through the helicopter."

"After landing safely back at Sydney Harbour, Quinn was given a photograph that showed there was a unicorn flying nearby. Quinn finally got to meet Snowy the Unicorn, who had a rainbow horn! She then had a special picnic with her friends and family and was very happy."

"What a beautiful wish! I certainly believe in unicorns. Does anyone else?" **(pause for answers)**

"That's great to hear!"

Activity: Craft (20 mins)

"Now we're going to make some magic of our own and create our very own wishing wands. As we decorate them, we'll think about imagination, hope and how special it is when people help make wishes come true for others."

"I want you to think about your wand. Picture it in your head. You can close your eyes if you want to. What does it look like? Is it big or small? Long or short? What colour is it? Does it have sparkles? Stars? Ribbons? Is it bright?"

"OK, now we're going to make our wands. Remember, you can use any colour, pattern and shape you like!"

"Once you've decorated them, I will cut them out."

[Distribute materials and let students begin. Students can decorate several wands if they wish.]

[Give time warnings as needed.]

"OK, great job, everyone! Who feels comfortable holding up their wand and sharing it with the class?" **(select a few students)**

"Thanks for sharing, all of your wands look so beautiful!"

Wrap-Up and Reflection (5 minutes)

"You all did such wonderful work today! Give yourselves a pat on the back!"

"When you go home today, I'd love for you to tell your parents or guardians what you learned about imagination."

Early Years Lesson Plan 6.0

The Power of Imagination - Unscripted

Introduction & Icebreaker (10-12 minutes)

- Introduce the students to the lesson and let them know they will be learning about imagination
Ask if they have heard of that word before
- Give a suitable example and definition of imagination. Or use: "Imagination is the special power we all have in our heads to create stories and pictures! Imagination happens when you play in the playground, tell stories and create drawings."
- Ask them to use their imagination and answer some questions

Examples:

- "Now I want us to use our imagination and answer some questions."
- "What if clouds were made of cotton candy? What would they taste like?" (pause for answers)
- "What if animals could talk to us? What would they say?" (pause for answers)

Introducing Make-A-Wish Australia

- Introduce/reintroduce Make-A-Wish Australia.
- Explain that Make-A-Wish helps children who are sick and need extra happiness. They give special wishes to make kids smile.
- Some kids wish for a puppy, or a trip to the beach, or to meet their favourite character.
- Let them know imagination and joy are a big part of their wishes, and introduce Quinn's unicorn wish:

"Quinn's wish was to fly with a unicorn in the sky. Before her wish, Quinn was told about a magical place called Unicorn Planet by someone special named Queen Rainbow."



“On the day of her wish, Quinn and her family had a helicopter ride, hoping to see a unicorn, as they had been told that a ball of sparkle had left Unicorn Planet and was heading towards Sydney!”

“Whilst in the air, Quinn and her family almost saw a unicorn! Something bright whooshed past them, and the lovely sound of chimes rang through the helicopter.”

“After landing safely back at Sydney Harbour, Quinn was given a photograph that showed there was a unicorn flying nearby. Quinn finally got to meet Snowy the Unicorn, who had a rainbow horn! She then had a special picnic with her friends and family and was very happy.”

Debrief discussion (1 minute)

- Say something positive about the story above and talk about the magic of unicorns.
- Or claim that you believe in unicorns, just like Quinn.

Activity: Craft (20 minutes)

Introduce the idea of creating something “magical” together.

Link to imagination, hope and helping others.

Ask students to:

- See their wand in their mind.
- Consider size (big/small, long/short).
- Think about colours and decorations.
- Imagine details (sparkles, stars, ribbons, patterns, brightness).

Encourage:

- Creativity and personal choice.
- No “right” or “wrong” designs.

Give instructions to begin:

- Use any colours, shapes and patterns.
- Make it unique to them.

While working: Reinforce imagination and individuality.

Wrap up & Reflection (5 minutes)

- Collect wands to cut out once decorated.
- Invite students to share:
 - Ask for volunteers to show their wand.
 - Select a few students to present to the class.
- Encourage positive feedback:
 - Acknowledge effort and creativity.
 - Reinforce that all designs are unique and valuable.
- Celebrate student effort:
 - Recognise participation and creativity.
 - Encourage self-pride (e.g. "acknowledge your own effort").
- Reinforce learning:
 - Prompt students to recall what they explored about imagination.
- Extend beyond the classroom:
 - Encourage students to share their learning with family at home.